



Challenge 26 – Transport and Vehicles Policy

Owner: Challenge 26 Camp Lead

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Applies to:

All leaders' vehicles, contractor vehicles, site and event support vehicles, and any other motorised transport accessing Challenge 26.

Purpose:

To ensure vehicle movement on site is controlled, safe, and compliant with Scouts' safety principles and safeguarding expectations.

1) Speed limits

- **Camping and activity areas:** Maximum speed is **5mph** (a brisk walking pace).
- **Car park:** Maximum speed is **10mph**.
- **Perimeter roads:** Maximum speed is **20mph**.

2) Traffic routes and flow management

- All vehicles must follow **signposted traffic routes (with the exception of site service vehicles outside peak traffic times)**.
- Traffic routes may change at different phases of the event (setup, live event, strike) and will be clearly marked with signage and detailed in the **pre-event Leaders' Information Pack**.

3) Access to camping areas

- Vehicles carrying camping equipment may access camping areas:



- **Thursday 9th July 8:00am until Friday 10th July 3:30pm.**
- After **3:30pm Friday**, **no vehicle access** is permitted to camping areas except designated site support vehicles.
- Access to campsites will resume **approximately 5pm Sunday**, subject to earlier permission from the Camp Lead if areas become free of young people sooner.
- Trailers may be left in camping areas **only if space allows**, but **all vehicles must be removed** by the closure time above and parked in the event car park.
- In the event of poor weather, all vehicles must park on trackways to load and unload – equipment must be carried from the trackway to your camping area. It is recommended that participant groups bring trolleys to assist with this. The decision on whether this is necessary will be made by the Site Services Lead in conjunction with the Camp Lead.
- Any vehicle with a Gross Vehicle Weight larger than 7.5 tonnes must have explicit permission from the Site Services Lead before accessing the camping or activity areas. The times of access for such vehicles may be further restricted to ensure the safety of adults and young people. In poor weather, such vehicles may not be able to leave gravel or temporary roadways and equipment must be carried to and from them.

4) Movement of equipment after camping areas close

- If equipment or food deliveries arrive after vehicle access to campsites has closed, Groups may request support from the event team to move it by contacting the event Admin point or by calling one of the event phone numbers.
- This support is for **exceptional circumstances** only; Groups are expected to ensure equipment is delivered before closure.

5) Designated site support vehicles

- During the event, **only designated site support vehicles** may access event areas.
- These vehicles:
 - Will display an official **magnetic 'Event Support Vehicle' sign**.
 - Will display flashing amber beacons on the roof.
 - Must drive at a maximum of **5mph** within event areas.
 - Will not exceed the manufacturer specified occupancy for the vehicle.
- Drivers of site support vehicles must:
 - Be **pre-identified** and authorised by the Site Services Lead.



- Hold a **valid driving licence** suitable for the vehicle class.
- Insurance:
 - **Event-provided buggies** are insured by the event.
 - Drivers of **personal vehicles** used as site support vehicles must carry **minimum third-party insurance cover** for the vehicle.
- Plant
 - A telehandler will be in use by the Site Services team. Contractors may also use plant vehicles to build or strike their own equipment.
 - Contractors using plant equipment must have this included in their risk assessments and method statements. Contractors may not use plant equipment whilst the event is live except in exceptional circumstances authorised by the Site Services Lead and where a marshal from the event team is in place.
 - The telehandler used by the event team will only be driven by specified drivers who hold a telehandler driving qualification. Insurance will be provided by the event team.
 - The event team telehandler must be marshalled by a member of the event team at all times during the event weekend, and when more than 50 people are on site during the build or strike. Teams must plan for telehandler movement to be only at times when areas (e.g. the activity field) are closed to young people, or using site service roads outside designated camping and activity areas.
 - It is expected that the event team telehandler will not be used in live camping and activity areas. In exceptional circumstances where this is deemed necessary, permission must be sought from the event Health, Safety and Safeguarding lead and a risk assessment documented to include a sufficient number of marshals to safely clear and monitor the area of use.

6) Contractor vehicles

- Some contractor vehicles may need access to camping or activity areas (e.g., toilet servicing).
- These vehicles **must be marshalled** by a member of the event team at all times.

7) Vehicles on the activity field

- Any vehicle **larger than a golf buggy** requiring access to the activity field **while young people are present** must be marshalled by the event team, excluding ScoutMed medical vehicles. It is expected that this will be in exceptional circumstances only.
- When the activity field is **closed and secured**, the Programme Lead (or designate) may permit access for:
 - Contractor vehicles
 - Equipment delivery or removal
- All personnel must remain vigilant: even when the activity field is closed, that there is still a possibility that a young person may enter the field.
- The speed limit within the activity field remains **5mph** at all times.

8) General safety and safeguarding expectations

- Drivers must remain alert and follow instructions from event marshals and management.
- Any unsafe driving, unauthorised access, or behaviour that risks young people's welfare will be addressed immediately.
- All safety concerns must be reported to:
 - Management team members in **purple hi-vis**, or
 - The **event admin point**



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